

Modeling Techniques for Enterprise Architecture Documentation

Experiences from Practice

<u>Thomas Trojer</u>, Matthias Farwick, Martin Häusler *University of Innsbruck, Austria*







Motivation

- Enterprise Architecture (EA) Management is
 - an IT-management process which makes ...
 - relations between business, applications and IT-infrastructure visible ...
 - by means of EA Documentation (models)
- EA Documentations are used in ...
 - Risk and Impact Management
 - Standardization efforts
 - Long-term planning
 - Technology management and application portfolios
 - ...



Context

• **EA Experience** since 2011 in projects with ...

- a large Austrian banking data center
- a global manufacturer of semiconductor technologies

What we've learned ...

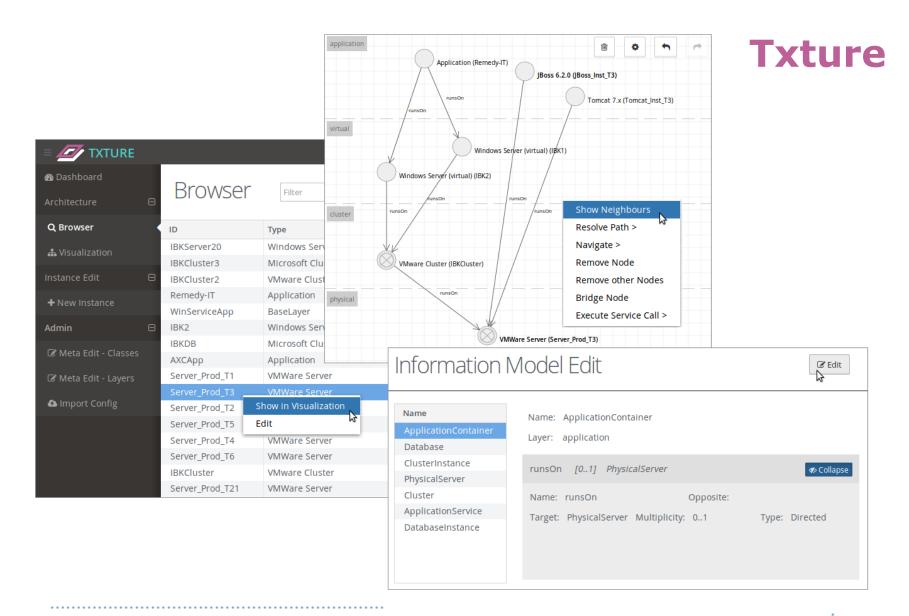
- EA modeling is done by different stakeholders with different expertise
- EA modeling is not like modeling of OO software systems
- EA modeling requires "advanced" modeling techniques

What we've done ...

• Txture EA modeling framework







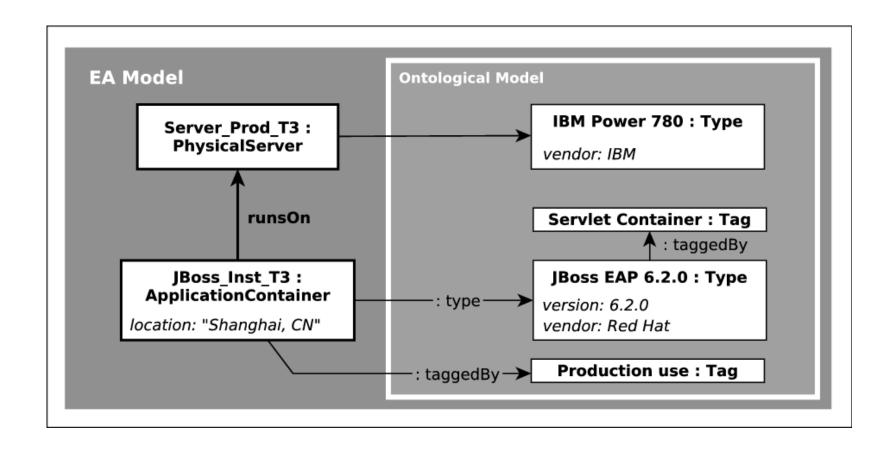


Modeling Challenges

- Separation of stakeholders according to responsibilities
 - Expert architects perform meta modeling operations
 - Element responsibles perform the actual EA documentation activities
 - Element responsibles typically work on certain parts of the EA model
- EA model and meta model both evolve over time
 - On meta model changes conformance of EA models need to be re-established
- EA model needs to expose enterprise-aligned concepts
 - Most importantly product types
- EA model needs to support varying documentation demands
 - Flexibly adding tags or new attributes to elements



Documentation Example





Modeling Solutions

Classical modeling hierarchy

- Helps to separate stakeholders and responsibilities
- A meta-model and a model seem to be enough in EA
- Easily comprehensible for non-modeleres

Type pattern

- Types are the most important ontological aspect in EA models
- Allows to minimize changes to EA meta model

Mixins

- Allow arbitrary properties to be added to types
- Get instantiated either on types or EA elements

Tags

Are like stereotypes and help further interpreting elements or types



Conclusion

Classical model hierarchies as a starting point ...

- to make EA models comprehensible to non-modelers
- to define boundaries for corresponding tool implementations

EA models benefit from ...

- Type pattern to integrate domain-specific instantiations
- Mixins and their (limited) multi-level instantiation abilities of properties

Txture

- is an EMF based solution, with types and mixins requiring complex modeling workarounds
- (Would require a) stable, maintained multi-level modeling environment with EMF like features, like resource management, persistence and change notifications



Demo Session Ad

Demo on **Txture**, although about ...

"Combining Textual and Web-based Modeling"

Demo Session 2, Tuesday at 11:00





That's it ... Thanks for listening ...

Questions and comments are much appreciated!

Also, if you're interested in anything, please don't hesitate to contact me via

thomas.trojer@uibk.ac.at